Towards a covert visual attention BCI for patients with oculomotor impairment

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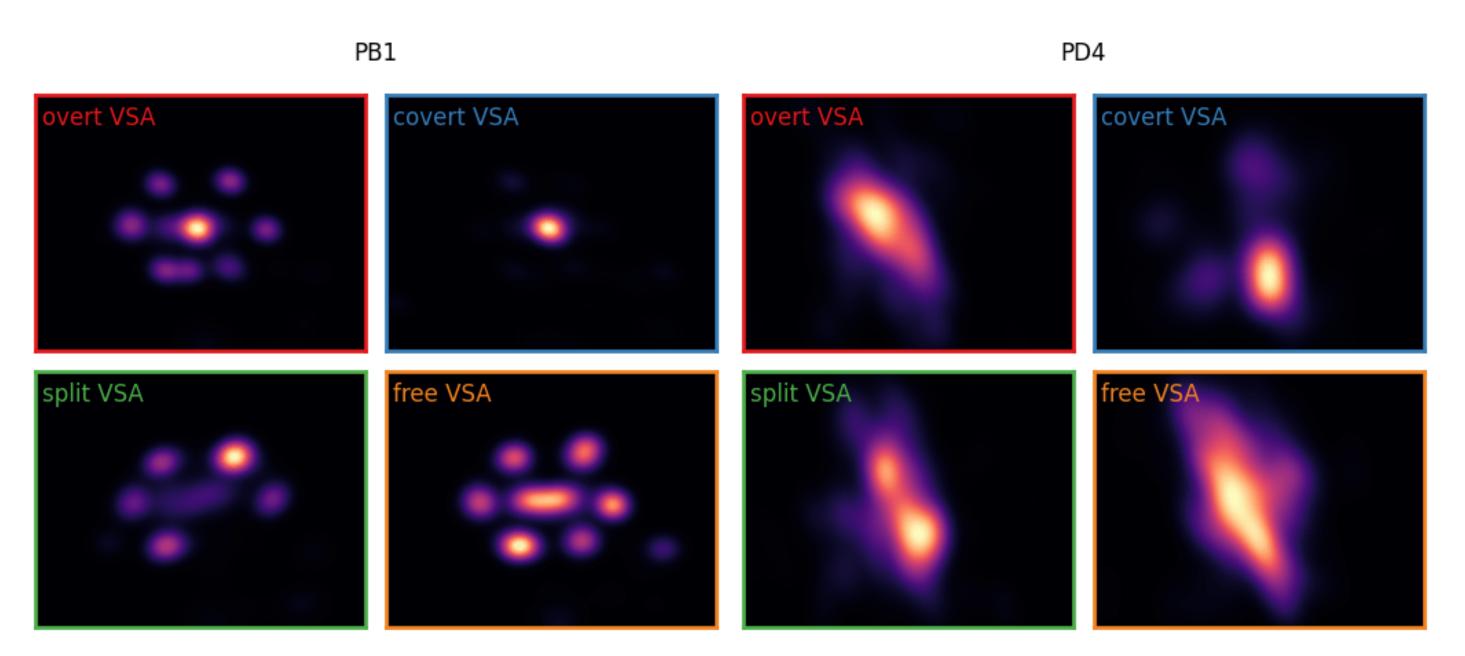
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Context

Communication BCIs have a target population consisting of patients in various stages of paralysis or Locked-in Syndrome, often suffering from oculomotor impairments. This reduces their performance operating visual event-related potential (ERP) BCIs, since they are unable to comfortably redirect their gaze at the desired target, i.e., overt visuospatial attention (VSA). Instead, they are forced to operate in covert VSA, where the gaze and VSA do not coincide. Several studies show that performance drops in covert VSA [2, 1], necessitating gaze-independent solutions. Our previous study [3] indicates gaze-independent performance can be improved in healthy subjects using a suited decoding strategy. Currently, we aim to verify this in patients.



4 Gaze tracking data

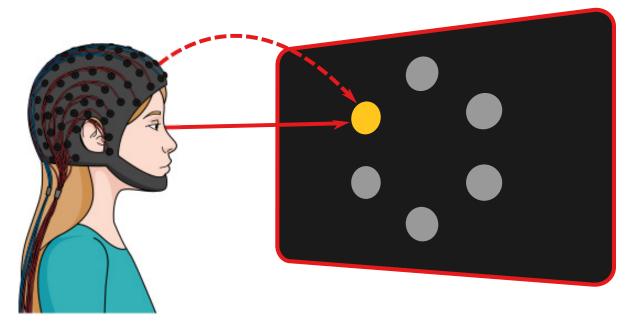


Patients are not always able to perform the cued VSA condition, including covert

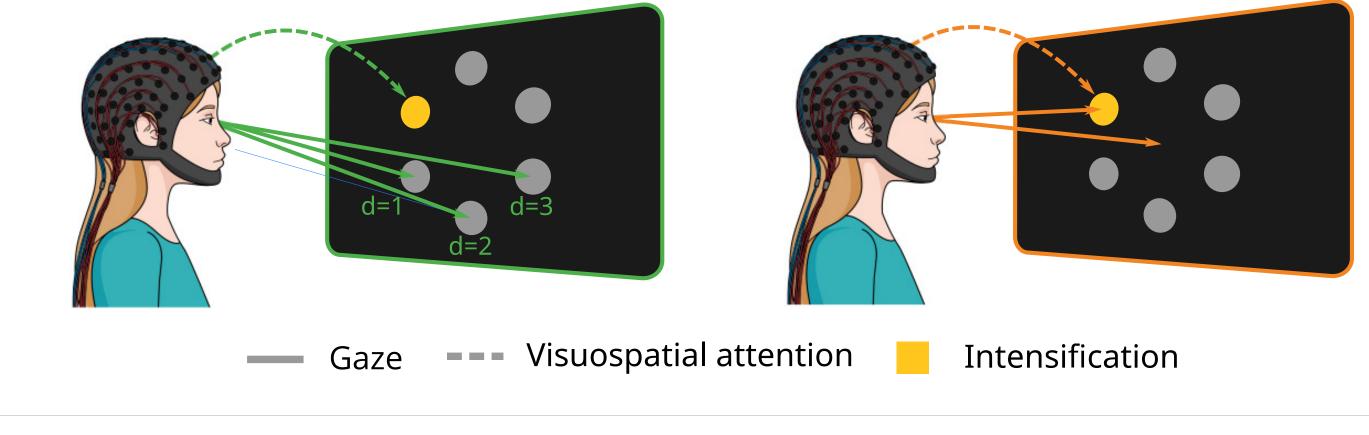
2 Visuospatial attention experiment

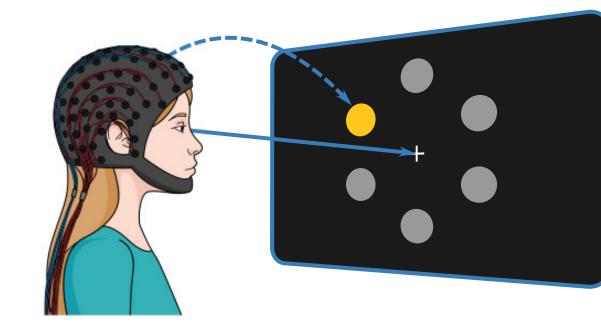
We carry out an ERP BCI experiment using an interface similar to the visual Hex-o-Spell [2], in different VSA conditions while recording EEG and gaze.

overt VSA



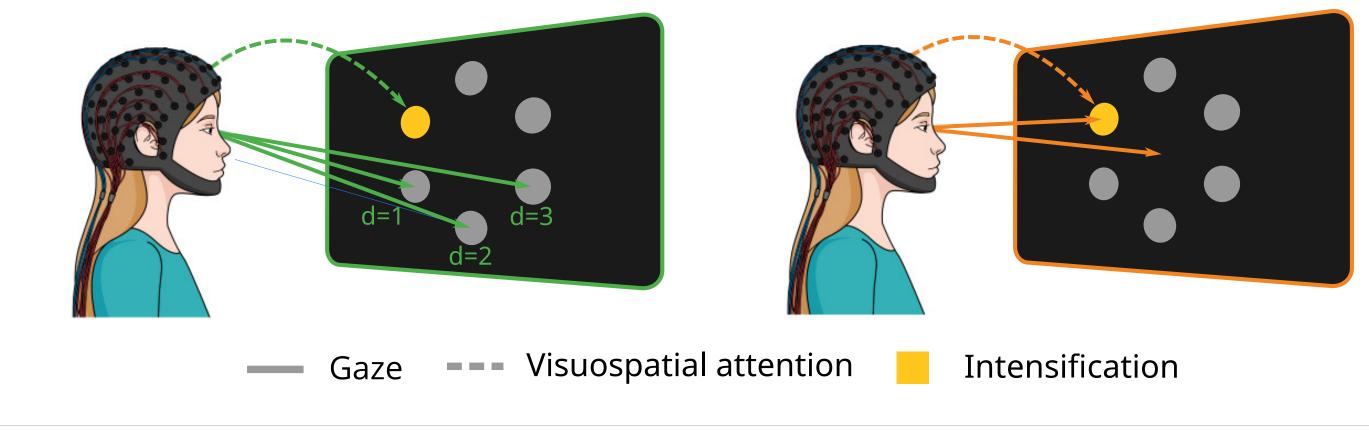
split VSA





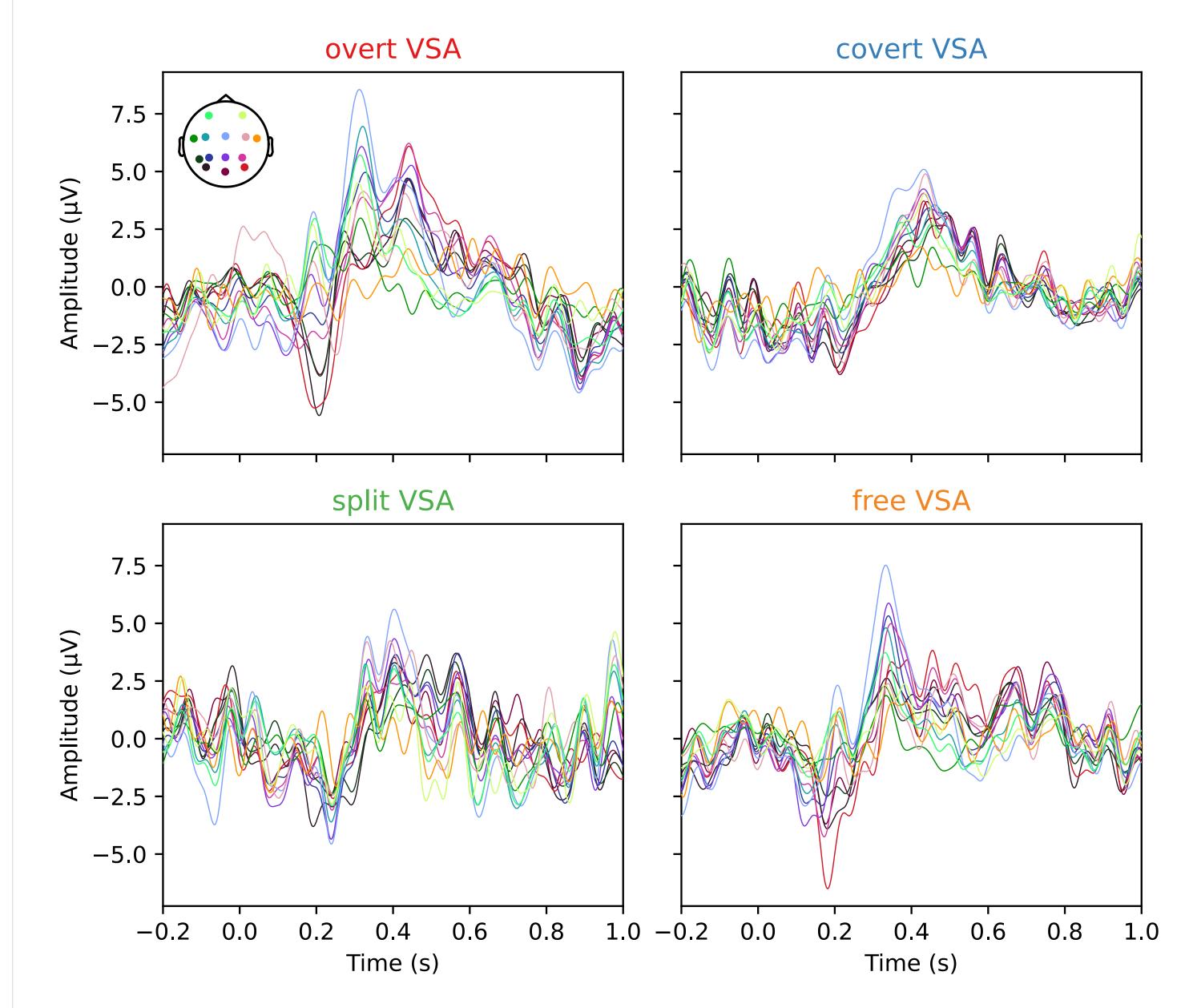
covert VSA

free VSA



VSA, depending on the degree of eye motor impairment. In free VSA, their oculomotor condition leads some patients to operate using covert or split VSA. For patients suffering from partial ophtalmoplegia (PD2, PD3), mobile eye trackers cannot measure gaze accurately.

5 Event-related potential data



3) Patients

| id | age | path. | speech | trach. | comm. | oculomotor condition |
|-----|-----|-------|------------|--------|--------|------------------------------|
| PA1 | | DMD | intact | no | verbal | |
| PA2 | 24 | DMD | intact | no | verbal | |
| PA5 | 26 | DMD | intact | no | verbal | |
| PA6 | 29 | DMD | intact | no | verbal | |
| PA7 | 29 | DMD | intact | no | verbal | |
| PA8 | 22 | DMD | intact | no | verbal | |
| PB1 | 58 | ALS | anarthria | no | tablet | |
| PC1 | 41 | FA | dysarthria | no | verbal | impaired pursuit, |
| | | | | | | fixation fatigue/discomfort, |
| | | | | | | tremor |
| PC2 | 43 | FA | dysarthria | no | verbal | tremor, |

Covert and split VSA lack most early components related to visual processing, but can be distinguished. Eye motor impaired patients, like PC2, can exhibit differences in N1 and P3 amplitude between overt and free VSA, related to the fact that they do not operate comfortably in overt attention.

6 Conclusions and future directions

Classical interfaces forcing sustained overt or covert VSA are unsuited for some patients in the BCI target population. We aim to develop a flexible, gaze-independent interface, eliminating the need for gaze fixation. We will compare ERP classification algorithms to find out which patients and which VSA settings benefit from specific decoding strategies, and incorporate gaze tracker data in the decision making

| | | | | | fixation fatigue/discomfort |
|--------|---------|-------------------------|-----|-------------|---|
| PC3 27 | TBI | anarthria | no | tablet | deviation R, |
| | | | | | fixation fatigue/discomfort |
| PC4 48 | FA | <mark>dysarthria</mark> | no | verbal | impaired pursuit, |
| | | | | | tremor, fixation fatigue/discomfort |
| | ctroko | anarthria | | | |
| PD2 43 | SUOKE | anarthria | yes | eyes | tremor, fixation fatigue/discomfort |
| | | | | | fixation fatigue/discomfort, partial ophthalmoplegia |
| PD3 43 | stroke | anarthria | yes | letterboard | |
| | | | | | ophthalmoplegia R, |
| | | | | | R closed, |
| | | | | | involuntary saccades, |
| | | | | | tremor, fixation fatigue/discomfort |
| | ctroleo | anarthria | | lattarbaard | |
| PD4 54 | SUOKE | anarthria | yes | letterboard | |

| | 0 | 0, | 0 | 0 |
|----------|---|----|---|---|
| process. | | | | |

References

[1] Ricardo Ron-Angevin et al. "Impact of speller size on a visual P300 brain-computer interface (BCI) system under two conditions of constraint for eye movement". In: *Computational Intelligence and Neuroscience* 2019 (2019).

[2] Matthias S Treder and Benjamin Blankertz. "(C) overt attention and visual speller design in an ERP-based brain-computer interface". In: *Behavioral and brain functions* 6 (2010), pp. 1–13.

[3] Arne Van Den Kerchove et al. "Correcting for ERP latency jitter improves gaze-independent BCI decoding". In: *Journal of Neural Engineering* (in review).

Pathologies

DMD:Duchenne's Muscular Dystrophy, ALS: Amyotrophic Lateral Sclerosis, FA: Friedreich's *Ataxia*, TBI: *traumatic brain injury*, stroke: *brainstem or cerebellar stroke*